Revision
6-2014

PATROL RIFLE INSTRUCTOR. Entry & Update/Recertification Course.

Washington State Criminal Justice Training Commission

This course will be administered to those seeking to gain entry into the Patrol Rifle Instructor course # 2014 and for those instructors attending the Patrol Rifle Portion of Firearms Instructor Update or Recertification.

Instructions

- 1. This course must be completed using an agency issued and or approved patrol rifle and sights/optics.
- 2. The target to be used is the BLEA Tactical Target. Participants will be given two opportunities to achieve a passing score.
- 3. A passing score shall be 90% (450pts) of the 500pts possible. A hit outside the scoring zones but on the silhouette will result in zero points but not constitute a miss. A hit off of the silhouette will constitute a miss and assess a ten point penalty. The head shots called for in Sequence #6 below must be within the inner shaded portion of the head. All other hits breaking a scoring line will be awarded the higher point value.
- 4. Malfunctions are not an excuse or alibi to stop the qualification procedure. If a malfunction occurs during sequence 1-4, the shooter must clear the malfunction and continue. If the shooter experiences a malfunction during sequence 5 & 6 the shooter may not have sufficient time to correctly clear the malfunction and fire the required number of rounds, therefore may re-shoot that sequence. For the purpose of this examination a malfunction is an unforeseen mechanical breakage or defect related to the weapon or ammunition and was not shooter induced such as failure to properly seat magazine, load, or disengage the safety.

Last Name			First	MI		•	Agency				
Agency Address				Phone Email							
Date and Location of Test Instructor							tor Scoring Tar	or Scoring Target			
Rifle Make & Model Caliber Sights used – Circle IRONS or C						ele IRONS or OP	TICS	ICS Make/Model of Optics			
SEQUENCE	DISTANCE	DESCRIPTION						SHOTS	TIME	SCORE	
1	25 Yards	Start Standing then move to Prone – fire 5 – perform out of battery speed reload – fire remaining 5. (First magazine loaded with 5 rounds only)						10	40 sec.		
2	25 Yards	Start Standing then move to position of choice – fire 5 – perform in battery speed reload – fire remaining 5.						10	20 sec.		
3	25 Yards	Standing position – fire 5 – tactical reload – fire 5						10	30 sec.		
4	15 Yards	Standing position – fire 5 including 1 primary malfunction 5 10 sec. clearance. (Inert or Dummy cartridge loaded into magazine)									
5	7 Yards	Standing position – fire 2 in 2 seconds. Repeat drill 4 more times for a total of 10 rounds fired.						10	2 sec.		
6	5 Yards	Standing position – fire 1 to the head in 1 second. Repeat 5 1 sec. drill 4 more times for a total of 5 rounds fired									
						Total sh	ots	50			